



## Makerspace Programs

Students are required to facilitate two makerspace programs per marking period. Students can design their own program or choose from the suggested themes. Creativity and flexibility encouraged. Programs can be run during a lunch period, class period and/or after school.

### Challenges [www.rphslibrary.org/ml-challenges](http://www.rphslibrary.org/ml-challenges)

You can run a makerspace challenge as part of your program. Check the URL above for possible activities. Below is a sample makerspace challenge.



Please also check out some previous monthly challenges that ran last year here: [www.rphslibrary.org/challenges](http://www.rphslibrary.org/challenges)

### Make the Change [www.rphslibrary.org/make-the-change](http://www.rphslibrary.org/make-the-change)

Pay it forward by making charitable projects for worthy causes with a new project each month. Please see the URL above for projects. (New projects are encouraged!)

### Program [www.rphslibrary.org/project-instructions](http://www.rphslibrary.org/project-instructions)

Demonstrate to fellow students how to use a specific technology, make a craft, etc. Please make yourself familiar with the equipment and subscriptions that the makerspace has available. Collecting resources for the makerspace is also part of your weekly responsibilities.

**All programs for Marking Period 1 must be completed by Friday November 2.**

**Preliminary program proposals and possible dates and times are due**

**Friday September 14<sup>th</sup> by the end of the period.**